



Ikon Activity Pack KS2

Ikon's activity packs are designed for creative learning at school or home. Inspired by Ikon's exhibition *A Very Special Place: Ikon in the 1990s*.

Created by Birmingham artist De'Anne Crooks, they include questions for thinking and talking about art in relation to other subjects, including global cultures and environments.

Share your creations with learning@ikon-gallery.org or via social media [@ikongallery](https://twitter.com/ikongallery) [#ikongallery](https://www.instagram.com/ikongallery).

IKON



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Suzanne Treister

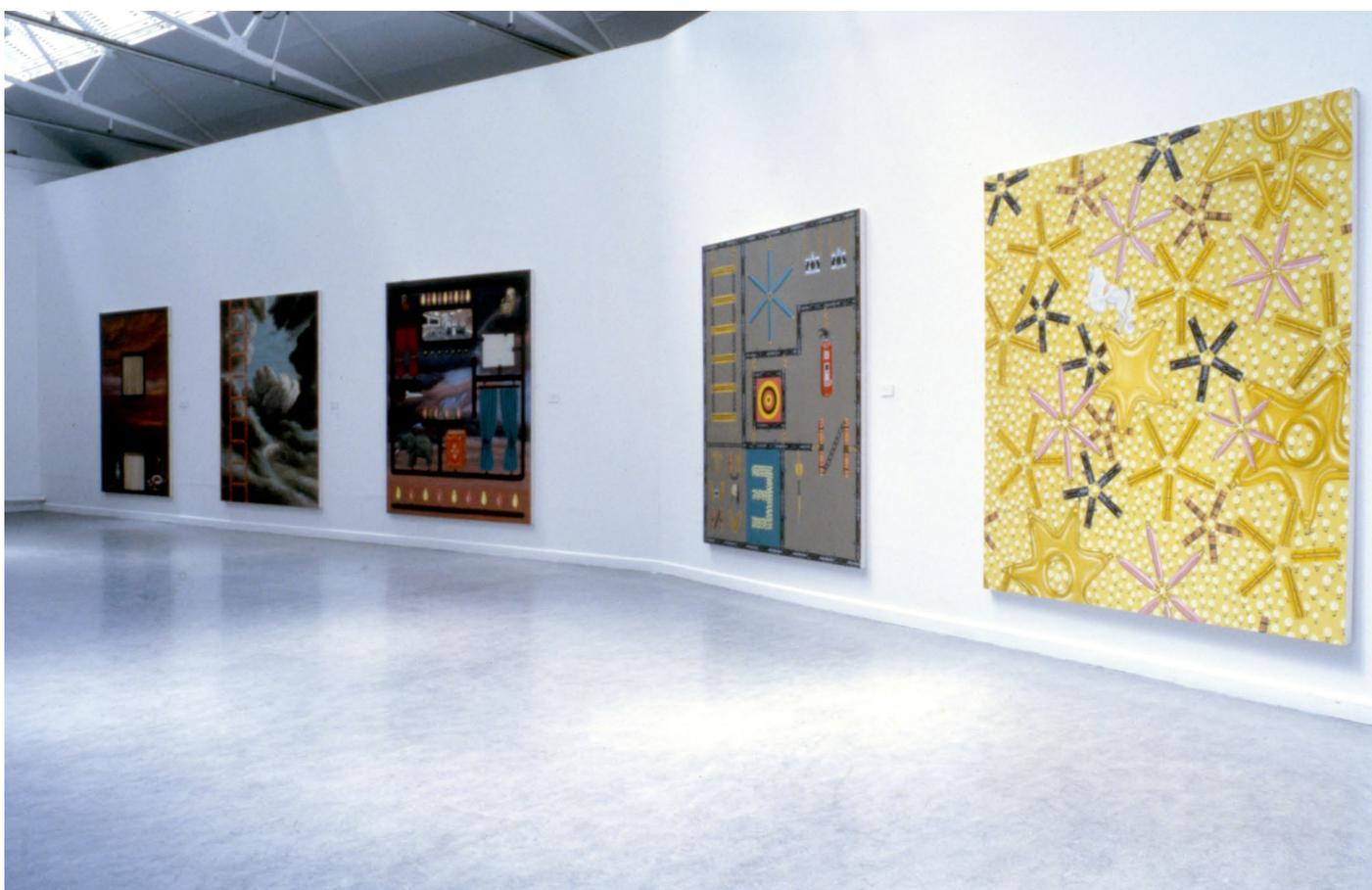
Suzanne Treister is a painter who uses different media such as video, the internet, interactive technology, printed material, charts and diagrams. The artist's black-and-white hand-drawn maps are a combination of real and imagined people, places, and ideas. Treister is inspired by technologies and ideas of the future.

Key words and themes: Technology, internet, future, society.

Method: Photography, painting, video, drawing.

Materials: Oil paint, watercolour paint, video, interactive technology, digital print.

Related Artists: Anj Smith, Haroon Mirza, Krištof Kintera.



Suzanne Treister (1990)



Picassoids Video Game (1989)

Paintings can have lots of different colours and detail.

What colours do you notice in *Picassoids Video Game* (1989)?

Why do you think the artist has chosen these colours?

What game does this painting remind you of?

Can you imagine the rules of this game?

Describe the different characters at the top of the painting e.g. robot, monster.

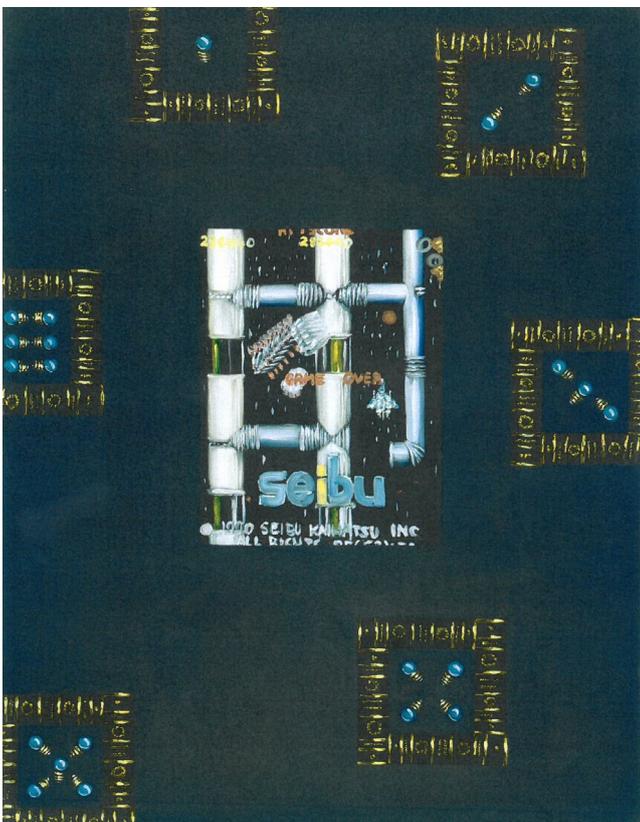
What game would you paint?

What names would you give to each character?

Treister is inspired by technologies and ideas of the future.

What technology do you think society needs in the future?

What would you like to see in the future (e.g. flying cars)?



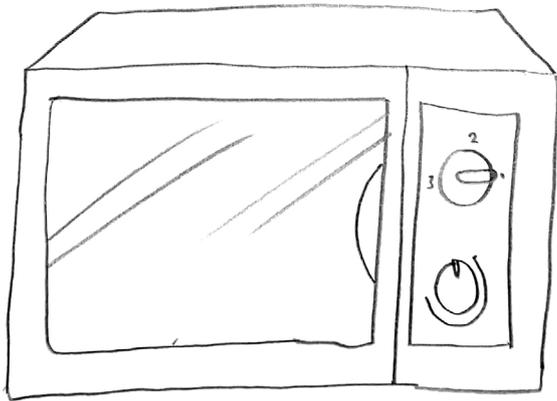
Sacred Vision 2 Video Games No. 3 (1990)

Transforming toasters

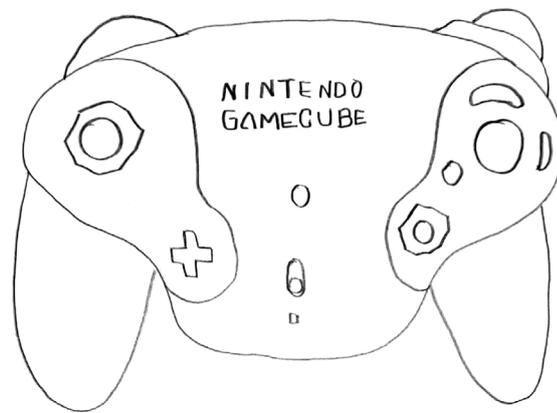
Suzanne Treister makes art about the future and technology. Use the technology in your home to create a futuristic character.

You will need: Scissors, a glue stick, 4 pieces of A5 paper, 1 piece of A3 card, a pencil.

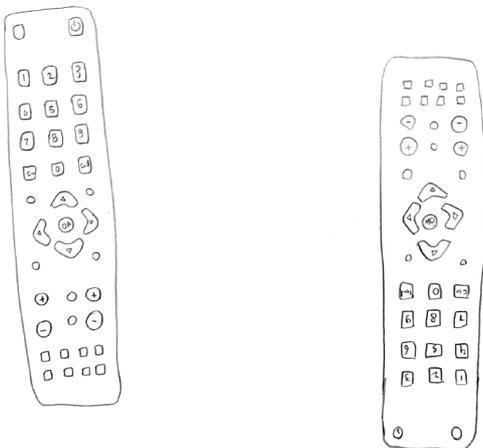
1. Think of an object in your home that uses technology. Draw one part of this object in the centre of an A5 piece of paper.



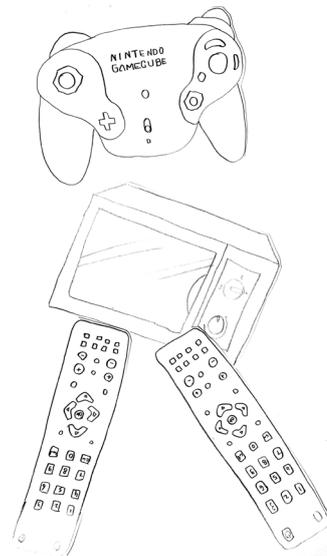
2. Find another electrical object and draw this on a separate piece of A5 piece of paper.



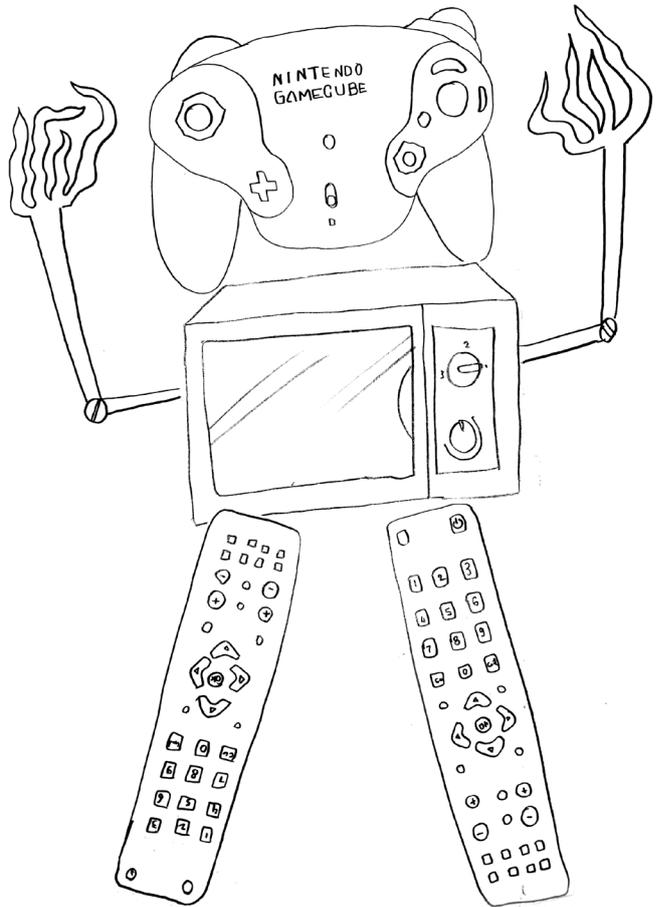
3. On the last 2 pieces of A5 paper, draw a different technological object twice, one on each piece of paper.



4. Carefully cut out all the objects and arrange them into a body on your A3 piece of paper.



5. Once all of your pieces are stuck down on your A3 card, you can draw some arms in whatever way you like.



A-maze-ing painting

Add a background and paint details to bring your character to life.

You will need: Acrylic paint, paint brushes, a paint palette, cup of water.

1. Prepare your palette by adding small blobs of acrylic paint. Use as many colours as you like (have a look at the light and dark colours that Suzanne Treister uses for inspiration).



2. Using your paint brush, add colour and shapes to your background.



3. Add colour to your character.





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